

RULE 2 - SANCTIONS

- 2.1 **Definition:** An APBA sanctioned event is an event that the APBA has agreed in writing to sanction, in an applicable, fully executed Sanction Application and Agreement form that is in effect at the time of the event and that has not been canceled or rescinded by APBA. A sanction for a specific event does not obligate APBA to enter into a sanction agreement, or to issue a sanction, for any future event.
- 2.2 **Running a Race:** A race must be run in accordance with all provisions of the Association rules under the supervision of the category rules of the Association and under the direction of the Race Director. The sanction of an event will be granted by the APBA based on the information supplied to the APBA by the promoter and the promoters past track record promoting events. The APBA must insure that the promoter has the skill and expertise to conduct the event in a safe and professional manner. To be considered for an APBA sanction the promoter must:
- Be in good standing with the APBA;
 - Meet minimum equipment requirements;
 - Adhere to APBA Safety rules and requirements;
 - Adhere to rules outlined in the APBA Rulebook;
 - Proof to the APBA that he/she clearly understand all the operational functions and duties required to organize on a race.
- 2.3 **Sanction Fees:** Each promoter, at the time it requests a sanction, shall deposit with National Headquarters the sanction fee as from time to time established. Sanction applications received at National Headquarters less than thirty (30) days prior to the race date are subject to non-acceptance. If accepted, an additional fee may be assessed as a penalty. For other conditions, sanctions, and fees, contact National Headquarters.
- 2.4 **Race Results:** All results must be completed in all details and reviewed by the appropriate officials. The promoter shall immediately thereafter send results of the race to be mailed to National Headquarters bearing a postmark not later than eight (8) days after the final day of competition in the race. Sending results by e-mail in the required format is acceptable as long as it is e-mailed within 8 days after the event. In event of a National Championship race, the time shall be extended to fifteen (15) days. Results received after this will be subject to exclusion from high point scoring and championship tabulation.
- 2.5 **Membership Applications and Funds:** All APBA membership applications and the funds for memberships collected must be mailed to APBA bearing a postmark not later than eight (8) days after the final day of competition in the race. If membership funds and applications are not received at APBA Headquarters within 14 days following the event, the promoter will not be granted a future sanction until the applications and funds are received at APBA Headquarters.
- 2.6 **Returning Waiver & Release Forms:** All signed APBA Waiver and Release forms and Minor Release forms must be mailed to APBA National Headquarters bearing a postmark not later than eight (8) days

after the final day of competition in the race. If these forms are not received at APBA Headquarters within 14 days following the completion of the event, the promoter will not be granted a future sanction until this paperwork is received at APBA Headquarters.

- 2.7 **APBA Logo:** The APBA Logo must appear in all printed matter used to promote the event as well as on the promoter's web site.
- 2.8 **Championship Events:** A promoter may not hold any event as a "National Championship" or "United States Championship" or any other similar name or title without written consent from the APBA.

RULE 3 – TYPES OF EVENTS

- 3.1 **Closed Course (Watercross):** Watercross racing features a buoy-marked, 1/2- to 3/4-mile track that is designed to keep the competition tight and fans close to the action. Speed, technique and racing ability will all come into play in a Closed Course race, as the riders begin to negotiate a series of left- and right-hand turns. Each race begins with one of the most gut-wrenching experiences in motorsports – the side-by-side gated start (sometimes a rolling start is used). Similar to horse racing, a PWC racing start features up to 20 riders exploding off the line, all barreling together into one single turn on machines capable of going from zero to 60 in mere seconds, each thinking to themselves, "I'm going to be the first one to that buoy." Obstacles such as log jumps and ramp jumps may be present.
- 3.2 **Supercourse:** Supercourse events are long distance races that utilize multiple buoys turns for the majority of turns to create a virtual road course on the water. The course can be thought of as a larger closed course type event. The length of Supercourse is typically one to three miles in length where skill, endurance, and the reliability of the racers watercraft all come in to play during the race.
- 3.3 **Offshore/Endurance:** Offshore/Endurance races are long distance races that may or may not include turns to be negotiated. They can be point-to-point races or may have a large course consisting of multiple laps. The length of Offshore/Endurance race is typically many miles long where skill, endurance, and the reliability of the racers watercraft all come in to play during the race. These events can be run by individual riders and may include team races provided one rider is on the watercraft at a time.
- 3.4 **Sprint:** Sprint are short races (usually 10-20 minutes long) that are run on a 1/2 mile to 1 mile oval track with a few additional turns added. These events are run in conjunction with several APBA boat racing events. With fewer turns racers get a chance to show off the speeds of their personal watercraft.
- 3.5 **Slalom:** Slalom is a timed event, requiring a competitor to negotiate zig-zag left and right hand turns around five stationary buoys. Similar to Olympic ski races, participants race against the clock, one at a time, on a regulation slalom course. Each racer gets two runs on the course with finishing position based on each racers fastest run. A racer who fails to negotiate completely around a buoy is penalized ten seconds for each buoy missed unless he/she goes back to correctly pick up the buoy.